



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
NAEI7-01 – Along the Coast
A Regional Introduction Adventure
Set in the Principality of Naerie



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

Favor of House Heshun: The effects of this favor are detailed in Principality of Naerie meta-gaming book, available on Naerie website.

Disfavor of House Heshun: The effect of this disfavor are detailed in the Principality of Naerie meta-gaming book, available on the Naerie website.

Favor of Idee Volunteers: This favor can be used as detailed in the Principality of Naerie meta-gaming book, available on the Naerie website. In addition, you receive a +1 circumstance bonus to future Gather Information checks done in Poelitz. If you ever join the Idee Volunteer Sympathizer organization, your affiliation score increases by +1.

Favor of the Heshun Guard: You helped the Heshun guard. You receive a +1 circumstance bonus to future Gather Information checks done in Poelitz. If you ever join the House Heshun Brute Squads organization, your affiliation increases by +1.

Favor of Wee Jas: This might have effects in future adventures. If you ever join the Church of Wee Jas, your affiliation increases by +1.

Hatred of Stranol: You have crossed paths with Stranol. He will remember your actions and payback will surely come in the future.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value